

**Standard** ECMA-373

2<sup>nd</sup> Edition / June 2012

**Near Field  
Communication Wired  
Interface (NFC-WI)**

**Standard**



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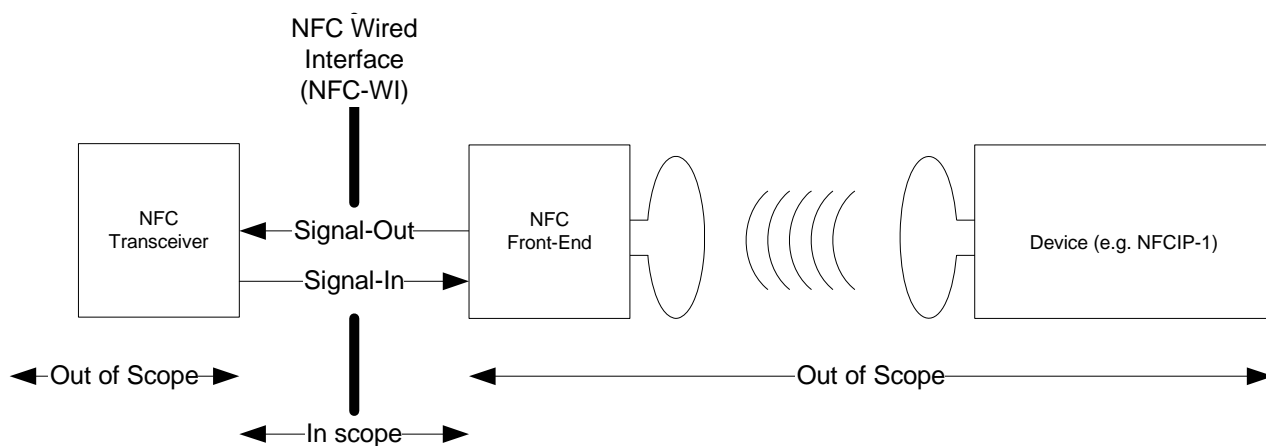
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## Introduction

Following the standardisation of Near Field Communication (NFC) systems and their test methods in Ecma International, this Standard specifies a two-wire interface between two components called “Transceiver” and “Front-end”. Systems that implement the NFC-WI interface can thus be augmented with e.g. a wireless Front-end for NFCIP-1 as illustrated in Figure 1. Although this Standard only specifies requirements for the Signal-In and Signal-Out wires and the digital signals they carry, informative Annex A lists some NFCIP-1 specific considerations.



**Figure 1 — Context diagram for the NFC wired interface**

This 2<sup>nd</sup> edition is fully aligned with the 1<sup>st</sup> edition of ISO/IEC 28361:2007.

This Ecma Standard has been adopted by the General Assembly of June 2012.

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# Near Field Communication Wired Interface (NFC-WI)

## 1 Scope

This Standard specifies the digital wire interface between a Transceiver and a Front-end. The specification includes the signal wires, binary signals, the state diagrams and the bit encodings for three data rates.

## 2 Conformance

Conformant Transceivers and Front-ends implement the wired interface specified herein.

## 3 Normative references

None.

## 4 Terms and definitions

For the purposes of this document, the following terms and definitions apply.

### 4.1

#### **Clock**

sequence of LOW and HIGH as defined in [5.2](#) with duration of  $1/(2 \cdot f_{\text{CLK}})$ , where  $f_{\text{CLK}}$  is the clock frequency as defined in [8.3](#)

### 4.2

#### **Information**

Bit-coded data as defined in Clause [10](#)

### 4.3

#### **Front-end**

entity that drives the [Signal-Out](#) wire and receives on the [Signal-In](#) wire

### 4.4

#### **Transceiver**

entity that drives the Signal-In wire and receives on the Signal-Out wire

## 5 Conventions and notations

### 5.1 Representation of bit values

Bit values are either ZERO or ONE.

### 5.2 Representation of logical states of LOW and HIGH

— The logical signal state is LOW if the electrical level of a signal has the input voltage of  $V_{\text{IL}}$  or the output voltage of  $V_{\text{OL}}$  as specified in Table 1 in [8.2](#).

— The logical signal state is HIGH if the electrical level of a signal has the input voltage of  $V_{IH}$  or the output voltage of  $V_{OH}$  as specified in Table 1 in [8.2](#).

### 5.3 Capitalisation of names

The initial character of names of basic elements, e.g. specific fields, is capitalised.

### 5.4 State notation

The states are specified in Unified Modelling Language (UML) notation.

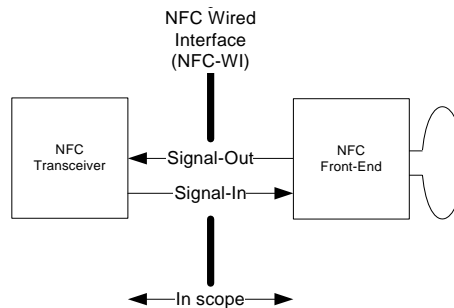
## 6 Acronyms

AND	Logical AND operation
$f_{CLK}$	Clock frequency as defined in <a href="#">8.3</a>
NFC-WI	Near Field Communication Wired Interface
OR	Logical OR operation
XOR	Logical XOR operation
÷	Divide a clock frequency by a constant value.

Table 1 in [8.2](#) lists additional symbols for electrical characteristics.

## 7 General

The NFC-Wired Interface (NFC-WI) specifies the Signal-In and the Signal-Out wires as illustrated in Figure 2. The wires carry binary signals of [HIGH](#) and [LOW](#).



**Figure 2 — NFC-WI**

The combinations of the signals on the wires make up the NFC-WI states as defined in [Clause 9](#).

[Clause 10](#) specifies encodings for Information transfer, while in the [On state](#), for the  $f_{CLK}/128$ ,  $f_{CLK}/64$  and  $f_{CLK}/32$  data transfer rates.

Annex A lists NFCIP-1 specific considerations for implementing the NFC-WI; Annex B lists possible uses of the Command state, such as changing to alternative protocols.



## 8 Signals

### 8.1 Signal wires

#### 8.1.1 Signal-In

The Transceiver drives the Signal-In wire with a binary signal of HIGH and LOW. The Front-end receives the binary signal on Signal-In.

#### 8.1.2 Signal-Out

The Front-end drives the Signal-Out wire with a binary signal of HIGH and LOW. The Transceiver receives the binary signal on Signal-Out.

### 8.2 Electrical characteristics

The wires shall carry (binary) digital signals as illustrated in Figure 3 and specified in Table 1.

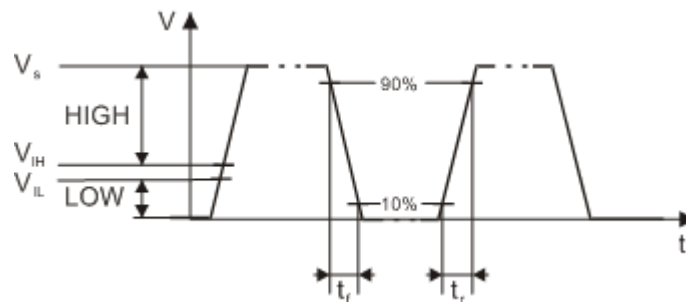


Figure 3 — Illustration of some electrical parameters

**Table 1 — Electrical characteristics**

Symbol	Parameter	Conditions	Min	Max	Unit
<b>DC Characteristics</b>					
V <sub>S</sub>	Signalling voltage amplitude	Not applicable	1,62	3,63	V
V <sub>IH</sub>	HIGH level input voltage	Not applicable	1,10	3,63	V
V <sub>IL</sub>	LOW level input voltage	Not applicable	0	0,70	V
I <sub>LI</sub>	Input leakage current	Input voltage is between V <sub>ILmin</sub> and V <sub>IHmax</sub>		± 4	mA
V <sub>OH</sub>	HIGH level output voltage	Driver source current of 4mA	1,32	3,63	V
V <sub>OL</sub>	LOW level output voltage	Driver sink current of 4mA	0	0,30	V
<b>AC Characteristics</b>					
t <sub>r</sub>	Signal-In, Signal-Out rise time (from 10 % to 90 % of V <sub>S</sub> )	Add an external capacitive load between 10 pF and 30 pF for testing	4	20	ns
t <sub>f</sub>	Signal-In, Signal-Out fall time (from 90 % to 10 % of V <sub>S</sub> )	Add an external capacitive load between 10 pF and 30 pF for testing	4	20	ns
t <sub>SP</sub>	Pulse width of spikes and glitches which must be suppressed by the input filter	Not applicable		1	ns
C <sub>I</sub>	Input capacitance	1 MHz test frequency		10	pF
C <sub>L</sub>	External load capacitance for the driver	Not applicable		30	pF
V <sub>ITR</sub>	Input voltage range at signal transitions	Not applicable	- 0,30	3,93	V
	Pulse width	Not applicable	30		ns
<b>Environmental / Test Conditions</b>					
T <sub>amb</sub>	Ambient temperature for electrical characteristics measurements	Not applicable	20	26	°C

### 8.3 Clock frequency (f<sub>CLK</sub>)

The clock frequency (f<sub>CLK</sub>) shall be 13,56 MHz ± 7 kHz.

## 9 NFC-WI states

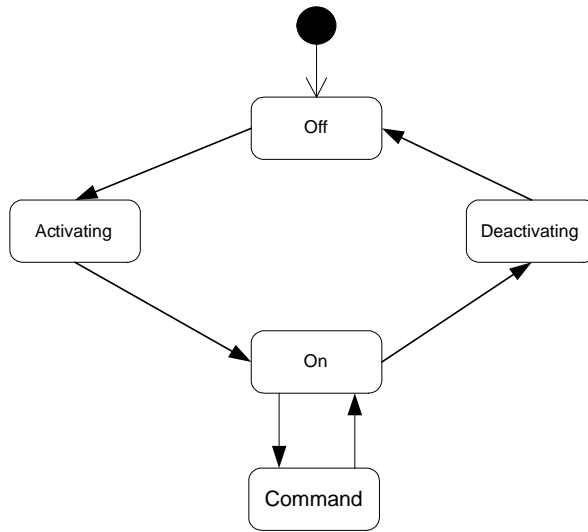
Figure 4 specifies the main NFC-WI states.

The Off state and the [On state](#) are the main NFC-WI states. The Off state is the default state.

NFC-WI shall move from the Off state to the On state as specified in [9.2](#).

NFC-WI shall move from the On state to the Off state as specified in [9.4](#).

NFC-WI shall move from the On state to the Command state via the [Escape sequence](#).



**Figure 4 — Main states of NFC-WI**

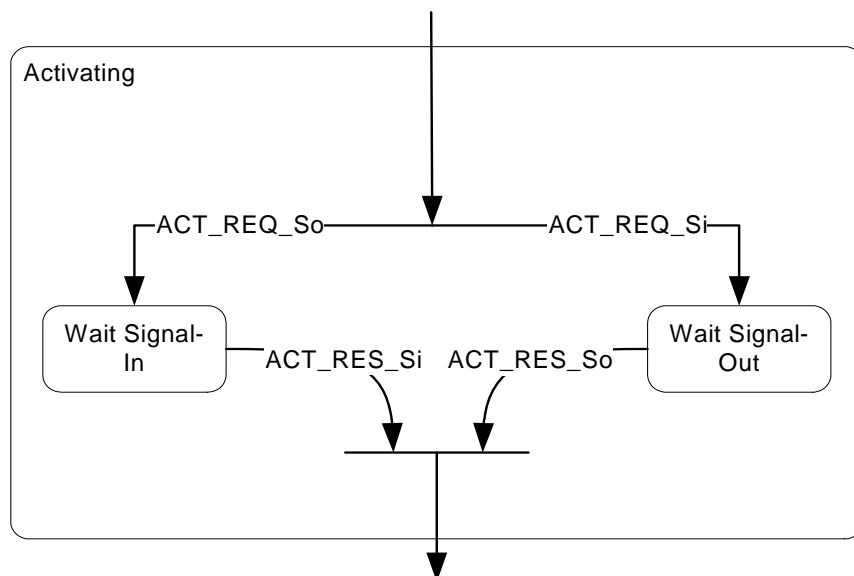
### 9.1 Off state

When Signal-In and Signal-Out are LOW for at least 120  $\mu$ s, the NFC-WI state shall be Off.

NOTE In this state, power saving features may be implemented.

### 9.2 Activating state

The NFC-WI shall enter the Activating state when either Signal-Out or Signal-In carry the activation sequence, as specified in [9.2.1](#) and [9.2.2](#) respectively. When subsequently the opposite wire carries the activation response, the NFC-WI shall enter the [On state](#), as shown in Figure 5.



**Figure 5 — Activating state**

### 9.2.1 Signal-Out activation

When the Signal-Out wire carries the ACT\_REQ\_So, the NFC-WI shall enter the Activating state. When Signal-In carries the ACT\_RES\_Si no later than 50 ms after entering the Activating state the NFC-WI shall enter the On state. Otherwise the NFC-WI shall enter the Off state.

The activation sequence is illustrated in Figure 6 and Figure 7.

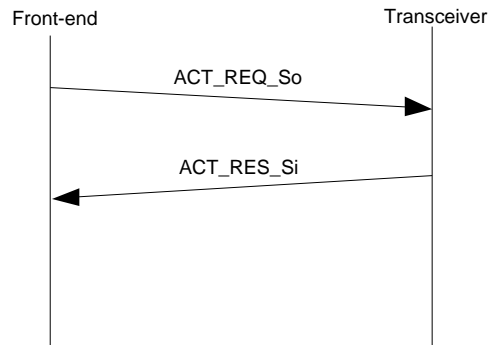


Figure 6 — Signal-Out activation

#### 9.2.1.1 ACT\_REQ\_So

The Clock on the Signal-Out wire constitutes the ACT\_REQ\_So as illustrated in the upper part of Figure 7.

#### 9.2.1.2 ACT\_RES\_Si

The HIGH on Signal-In constitutes the ACT\_RES\_Si as illustrated in the lower part of Figure 7.

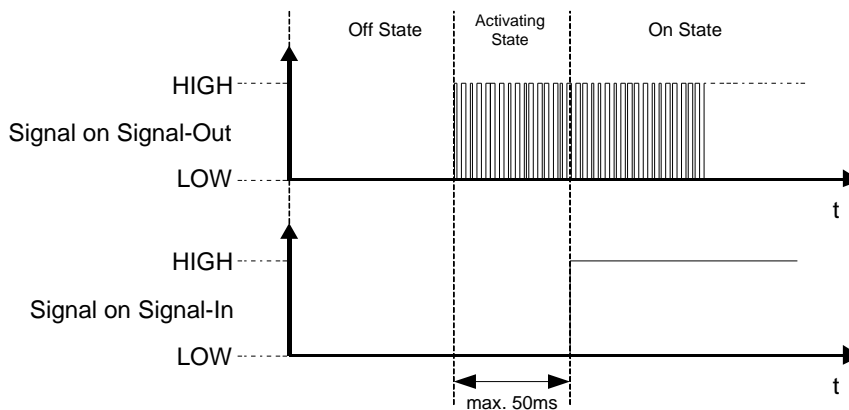
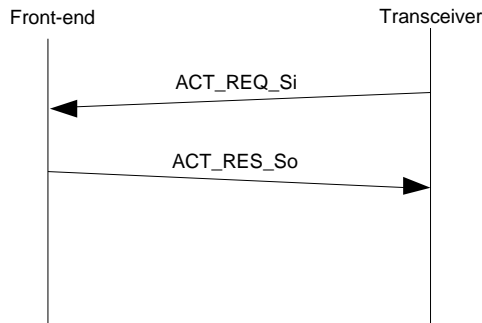


Figure 7 — Signal-Out initiated activation sequence

### 9.2.2 Signal-In activation

When the Signal-In wire carries the ACT\_REQ\_Si, the NFC-WI shall enter the Activating state. When Signal-Out carries the ACT\_RES\_So within a period of between 100  $\mu$ s and 50 ms after entering the Activating state the NFC-WI shall enter the On state. Otherwise the NFC-WI shall enter the Off state.

The activation sequence is illustrated in Figure 8 and Figure 9.



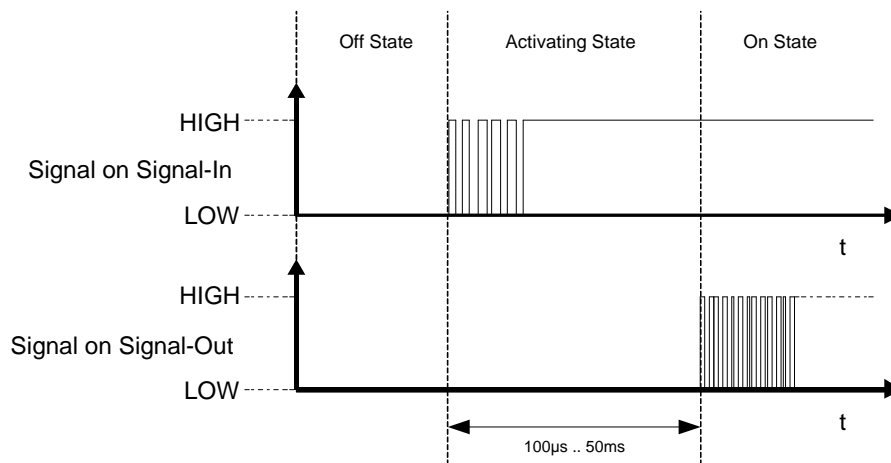
**Figure 8 — Signal-In activation**

### 9.2.2.1 ACT\_REQ\_Si

At least 127 pulses with a frequency in the range of 2 MHz to 12 MHz on Signal-In constitute the ACT\_REQ\_Si as illustrated in the upper part of Figure 9. Subsequently Signal-In shall be HIGH.

### 9.2.2.2 ACT\_RES\_So

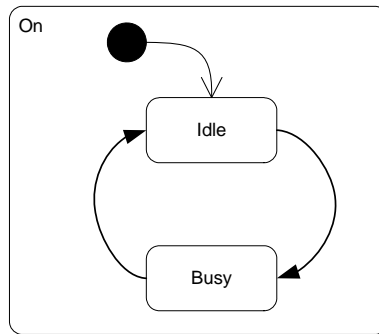
The Clock on the Signal-Out wire constitutes the ACT\_RES\_So as illustrated in the lower part of Figure 9.



**Figure 9 — Signal-In initiated activation sequence**

## 9.3 On state

The On state consists of the Idle and Busy sub states; Idle is the default sub-state of On, as shown in Figure 10.



**Figure 10 — The On state**

### 9.3.1 Idle

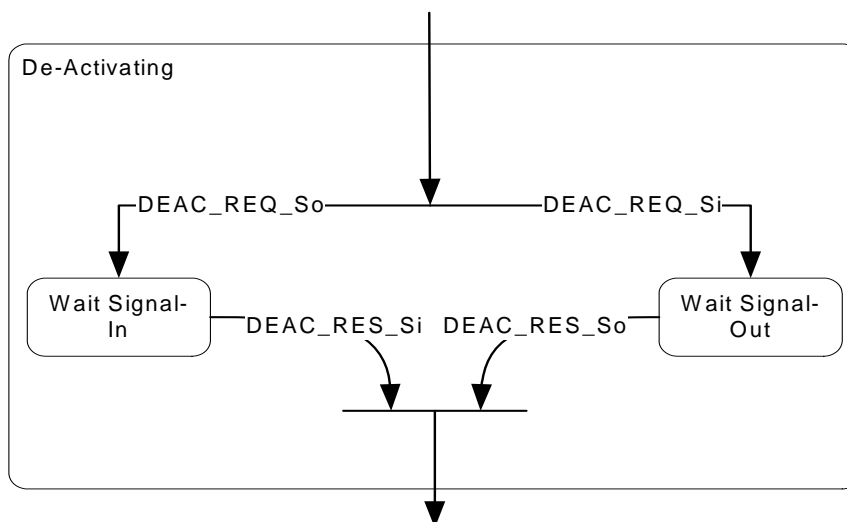
While in the On state, in the absence of [Information-transfer](#), the On sub-state shall be Idle. In the Idle sub-state, Signal-In shall carry HIGH, and Signal-Out shall carry the Clock.

### 9.3.2 Busy

While in the On state, during Information-transfer on either Signal-In or Signal-Out, the On sub-state shall be Busy.

### 9.4 De-Activating state

The NFC-WI shall enter the De-Activating state when either Signal-Out or Signal-In carry the deactivation sequence as specified in [9.4.1](#) and [9.4.2](#) respectively. When subsequently the opposite wire carries the deactivation response, the NFC-WI shall enter the Off state, see Figure 11.



**Figure 11 — De-Activating state**

### 9.4.1 Signal-Out deactivation

When Signal-Out carries DEACT\_REQ\_So, the NFC-WI shall enter De-Activating state. Within 50 ms, the Signal-In shall carry DEACT\_RES\_Si, and the NFC-WI shall enter the Off state.

#### 9.4.1.1 DEACT\_REQ\_So

Signal-Out set to LOW for more than 120  $\mu$ s constitutes the DEACT\_REQ\_So.

#### 9.4.1.2 DEACT\_RES\_Si

Signal-In set to LOW constitutes the DEACT\_RES\_Si.

### 9.4.2 Signal-In deactivation

When Signal-In carries DEACT\_REQ\_Si, the NFC-WI shall enter De-Activating state. Within 50 ms, the Signal-Out shall carry DEACT\_RES\_So, and the NFC-WI shall enter the Off state.

#### 9.4.2.1 DEACT\_REQ\_Si

Signal-In set to LOW for more than 120  $\mu$ s constitutes the DEACT\_REQ\_Si.

#### 9.4.2.2 DEACT\_RES\_So

Signal-Out set to LOW constitutes the DEACT\_RES\_So.

## 9.5 Command state

The Command state shall be entered from the On state using the Escape sequence. The default bit coding in Command state shall be as defined in [10.3](#), Bit coding for  $f_{CLK}/128$ .

The Command state is exited with a command. The command set is outside the scope of this Standard.

### 9.5.1 Escape sequence

At least 127 pulses with a frequency in the range from 2 MHz to 12 MHz on Signal-In constitute the Escape sequence as illustrated in Figure 12. Subsequently Signal-In shall be HIGH.

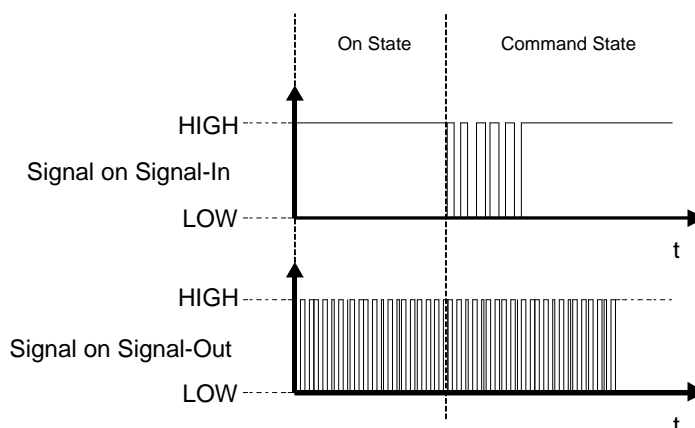


Figure 12 — Escape sequence

## 10 Information-Transfer

This Clause specifies the bit coding for three data rates.

### 10.1 Manchester Bit coding

The Manchester bit coding encodes ONE and ZERO in a LOW to HIGH transition in the middle of a bit period as illustrated in Figure 13.

The first half of the bit is HIGH and the second half of the bit is LOW for a ONE.

The first half of the bit is LOW and the second half of the bit is HIGH for a ZERO.

Reverse polarity shall be permitted.

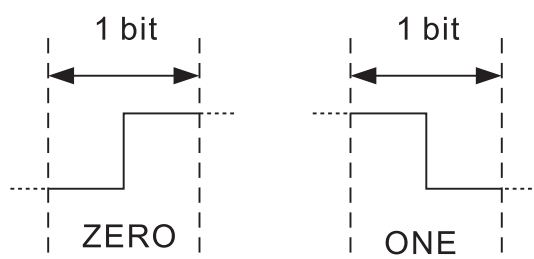


Figure 13 — Manchester bit coding

### 10.2 Modified Miller Bit coding

The Modified Miller bit coding defines ONE and ZERO by the position of a pulse during one bit period. The pulse is a transition from HIGH to LOW, followed by a period of LOW, followed by a transition to HIGH. The bit representation is illustrated in Figure 14.

For a ONE the pulse shall occur in the second half of the bit period; the transition from HIGH to LOW shall be in the middle of the bit period.

For a ZERO a pulse shall occur at the beginning of the bit period with the following exception. In case a ZERO bit follows a ONE bit, no pulse shall occur during this ZERO.

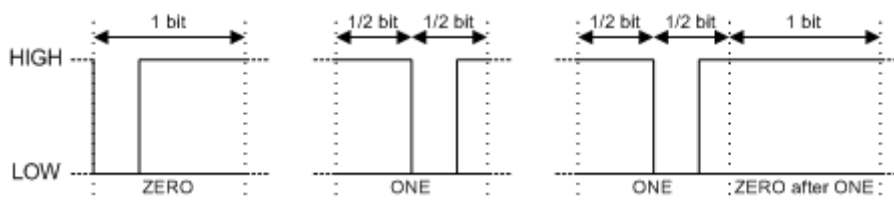


Figure 14 — Modified Miller bit coding

The jitter margin for the rising pulse edge is  $\pm 2/f_c$ .

NOTE For implementation recommendations the propagation delays as specified in A.3 should be respected.



### 10.3 Bit coding for $f_{CLK}/128$ (~106 kb/s)

#### 10.3.1 Signal-Out

Signal-Out shall carry the AND combination of the Modified Miller bit coded data and  $f_{CLK}$  as illustrated in Figure 15.

The Modified Miller bit coded pulse is at least 7 and at most 45  $f_{CLK}$  cycles long.

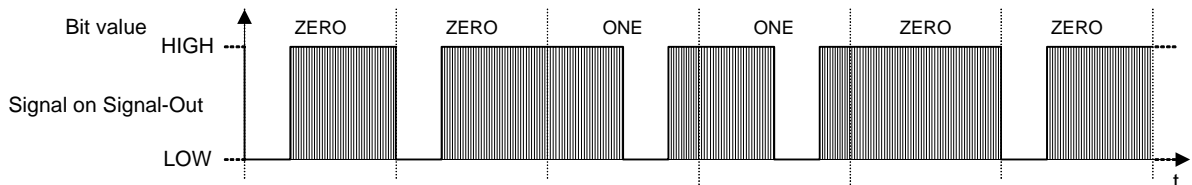


Figure 15 — Signal-Out coding at  $f_{CLK}/128$

#### 10.3.2 Signal-In

Coding on Signal-In shall carry the OR combination of the inverted Manchester bit-coded data and  $(f_{CLK} \div 16)$ . Every bit shall start with the low phase of the  $(f_{CLK} \div 16)$  as illustrated in Figure 16.

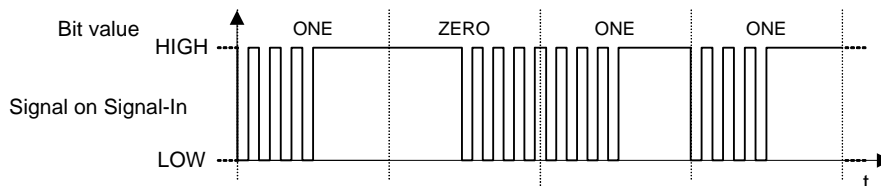


Figure 16 — Signal-In coding at  $f_{CLK}/128$

### 10.4 Bit coding for $f_{CLK}/64$ (~212 kb/s)

#### 10.4.1 Signal-Out

Signal-Out shall carry the XOR of the Manchester bit-coded data and the Clock, as illustrated in Figure 17.

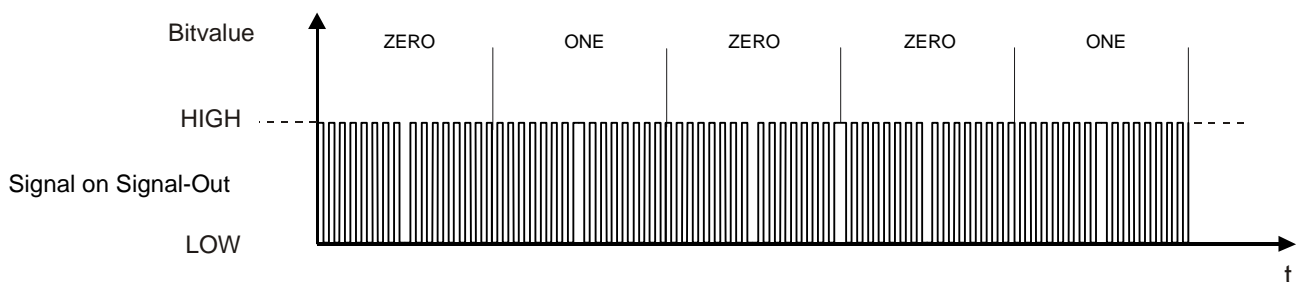


Figure 17 — Signal-Out coding at  $f_{CLK}/64$

### 10.4.2 Signal-In

Coding on Signal-In shall carry the Manchester bit-coded data, as illustrated in Figure 18.

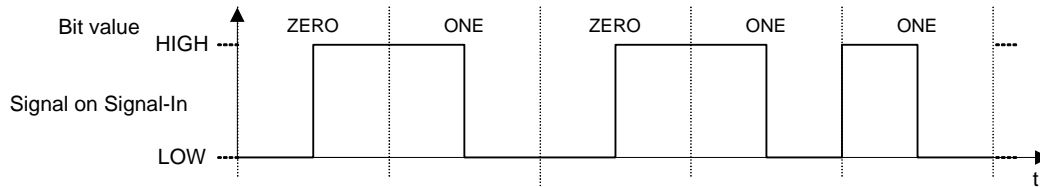


Figure 18 — Signal-In coding at  $f_{CLK}/64$

### 10.5 Bit coding for $f_{CLK}/32$ (~424 kb/s)

The bit coding for  $f_{CLK}/32$  shall be the same as the bit coding for  $f_{CLK}/64$  as defined in [10.4](#).

## Annex A (informative)

### Application of NFC-WI with NFCIP-1

#### A.1 General

This Annex lists specific considerations for NFCIP-1 devices that implement NFC-WI.

#### A.2 Reference

[ECMA-340](#) Near Field Communication - Interface and Protocol (NFCIP-1)

#### A.3 Propagation delay

The propagation delay of the Front-end is the integer number of clock cycles needed for signal processing in the Front-end. This delay is divided into two parts, one time for Signal-Out ( $t_1$ ) and one for Signal-In ( $t_2$ ). The sum of them is the propagation delay.

ECMA-340 Front-ends, using the NFC-WI interface have the following requirements on the propagation delay:

For data rate  $f_{CLK}/128$ : ( $t_1 + t_2$ ) equal to 128 clock cycles

For data rate  $f_{CLK}/64$ : ( $t_1 + t_2$ ) maximum 256 clock cycles

For data rate  $f_{CLK}/32$ : ( $t_1 + t_2$ ) maximum 256 clock cycles

#### A.4 Communication Mode

The default communication mode is the Passive communication mode.

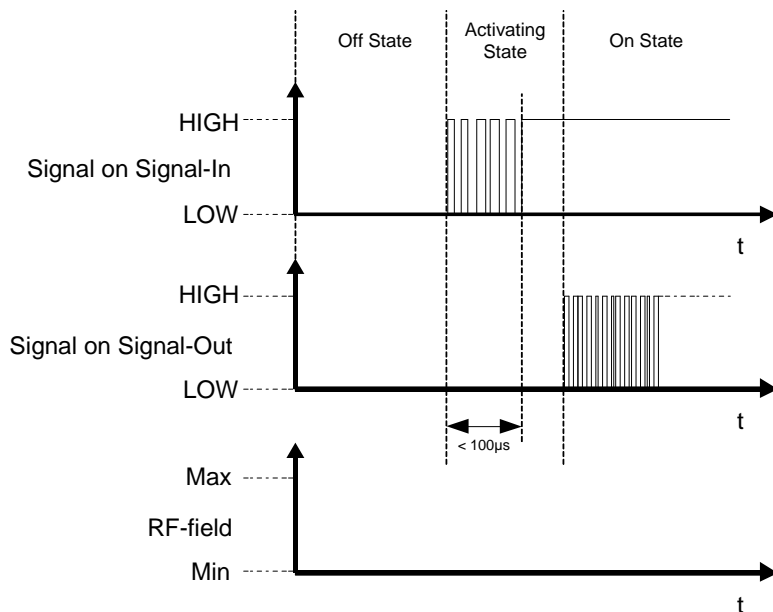
#### A.5 RF-field control during activation

In [9.2](#), the Standard defines the Activating state.

The activation sequence defined in [9.2.2](#) only activates the NFC-WI. Whether the NFCIP-1 RF-field is switched on is described by the following two cases.

##### A.5.1 Activation without RF-field

When ACT\_REQ\_Si is shorter than 100 $\mu$ s the NFC-WI enters the On state without the Front-end switching on the RF-field.

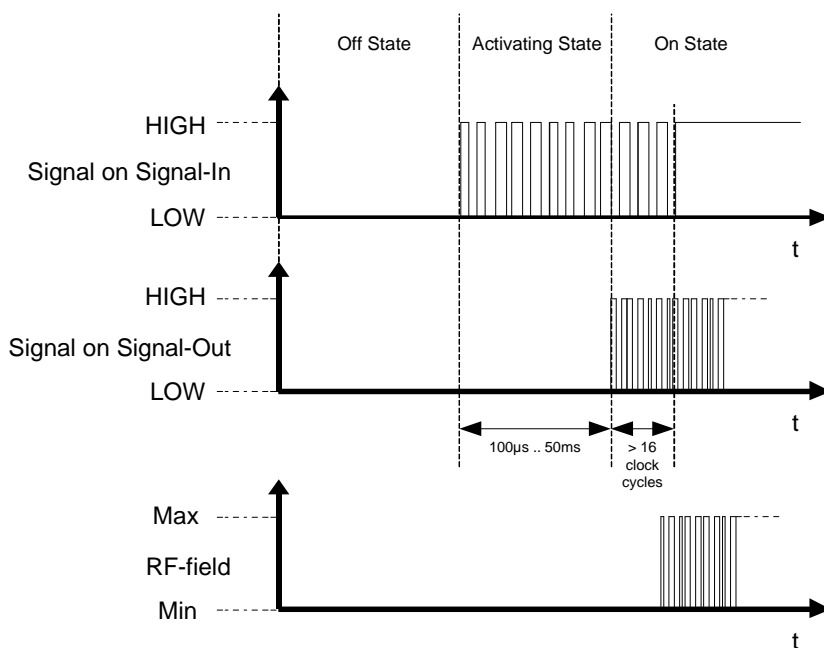


**Figure A.1 — Activation without RF-field**

### A.5.2 Activation with RF-field

When ACT\_REQ\_Si is overlapping the ACT\_RES\_So for at least 16 clock cycles the NFC-WI enters the On state with the Front-end performing the Initial RF collision avoidance sequence as defined in ECMA-340.

If the Front-end is not able to switch on the RF-field it initiates the Signal-Out deactivation.



**Figure A.2 — Activation with RF-field**

## A.6 Signal diagrams

This Clause illustrates possible signal combinations for Signal-In, Signal-Out and the RF-field.

### A.6.1 $f_{CLK}/128$

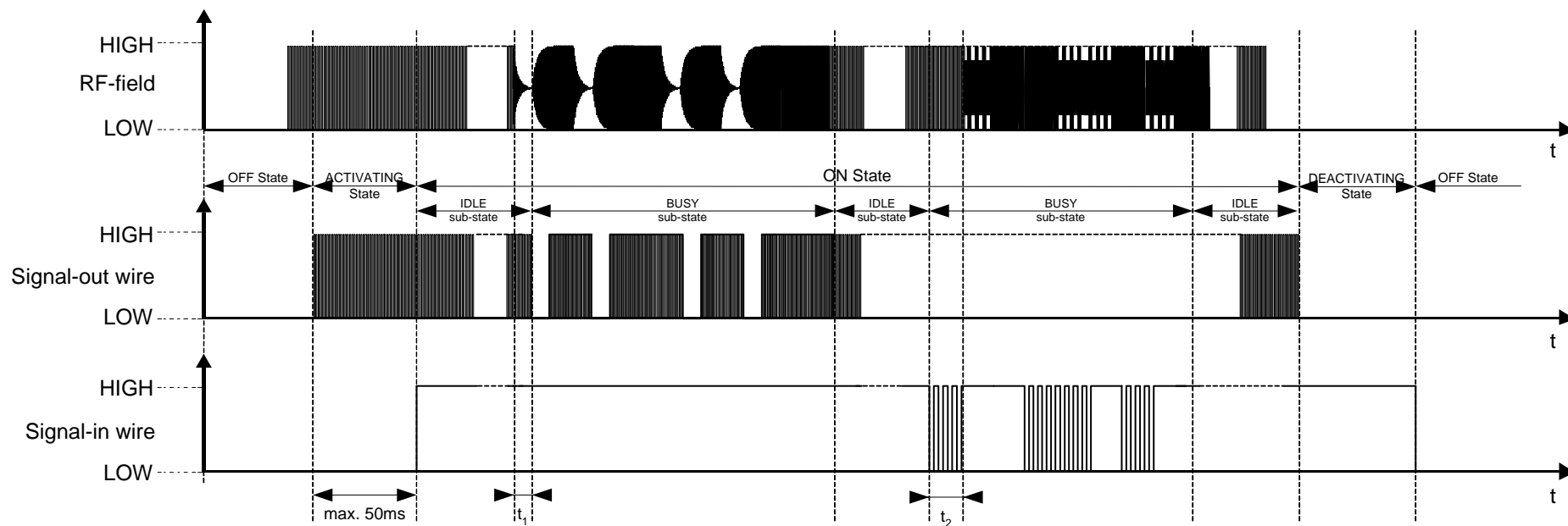


Figure A.3 — Signal diagram  $f_{CLK}/128$

A.6.2  $f_{CLK}/64$

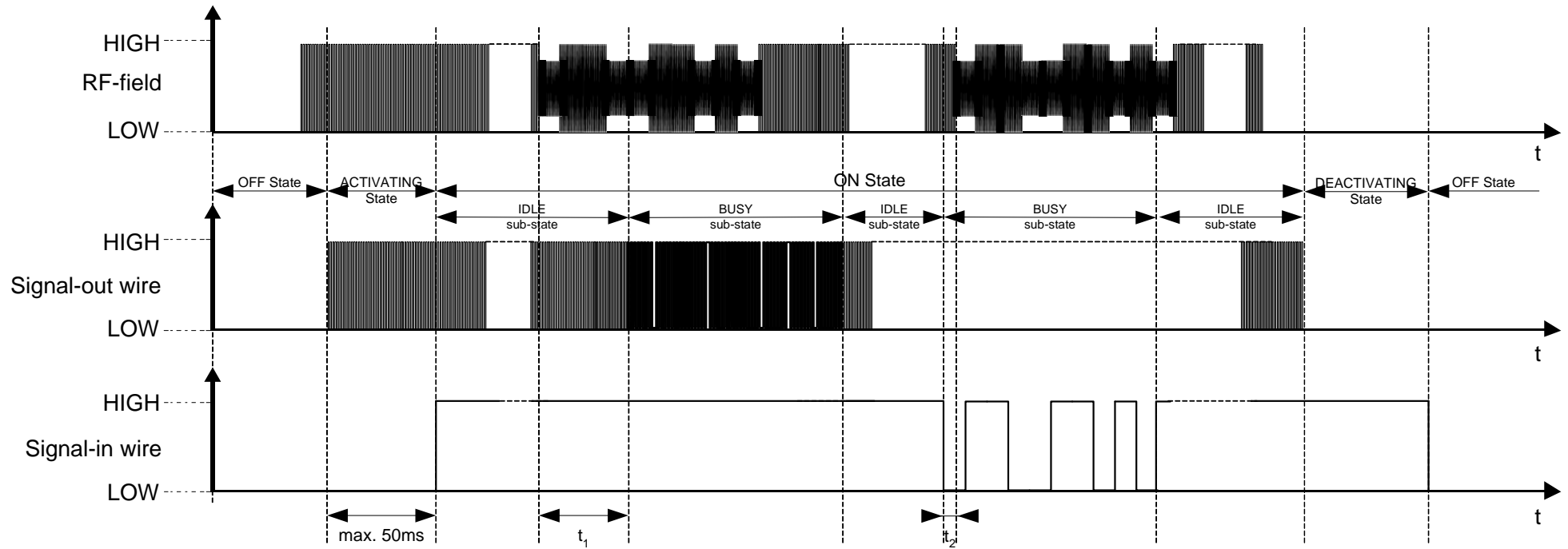


Figure A.4 — Signal diagram  $f_{CLK}/64$

## **Annex B** (informative)

### **Command state**

#### **B.1 Configuration**

This Standard specifies the Escape sequence to enter the Command state in [9.5](#). The Command state allows the exchange of control and state information between the Transceiver and the Front-end.

Such exchange may include: indication of the presence of the RF-field; information about the state of the RF-Collision avoidance; control information to change data rates and communication modes. Furthermore, the Command mode allows changing to other communication protocols.

